



Simulation-based performance assessment of QoS-enhanced BGP

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MESCAL qBGP SO1 Simulator

- ***We require:***
 - Ability to simulate large networks, 100+ nodes, maybe 1000's
 - Accurate delivered QoS measurements, per demand, per pSLS.
 - Packet flow treatment models.
 - Model MESCAL network entities (AS, ASBR, MCs, pSLSes..)
- ***We don't require:***
 - Every smallest detail of the BGP protocol, no i-BGP sessions, timeouts etc..
 - Packet level simulation.



Scenario creation

- Single SO1 meta-class
- Full mesh of demands
 - $N_{\text{demands}} = \frac{1}{2} N_{\text{nodes}} \cdot (N_{\text{nodes}} - 1)$
 - Bandwidths uniformly randomly generated
- BRITE generated Power-Law networks: 100 nodes. $d_{\text{ave}} = 2$.
- Realistic pSLS capacities
 - Derived from demand matrix
 - Capacity is located in *useful* places.
 - *Near* shortest paths
 - Base capacities multiplied by over-provisioning co-efficient
- M/M/1 models for pSLS queuing delay

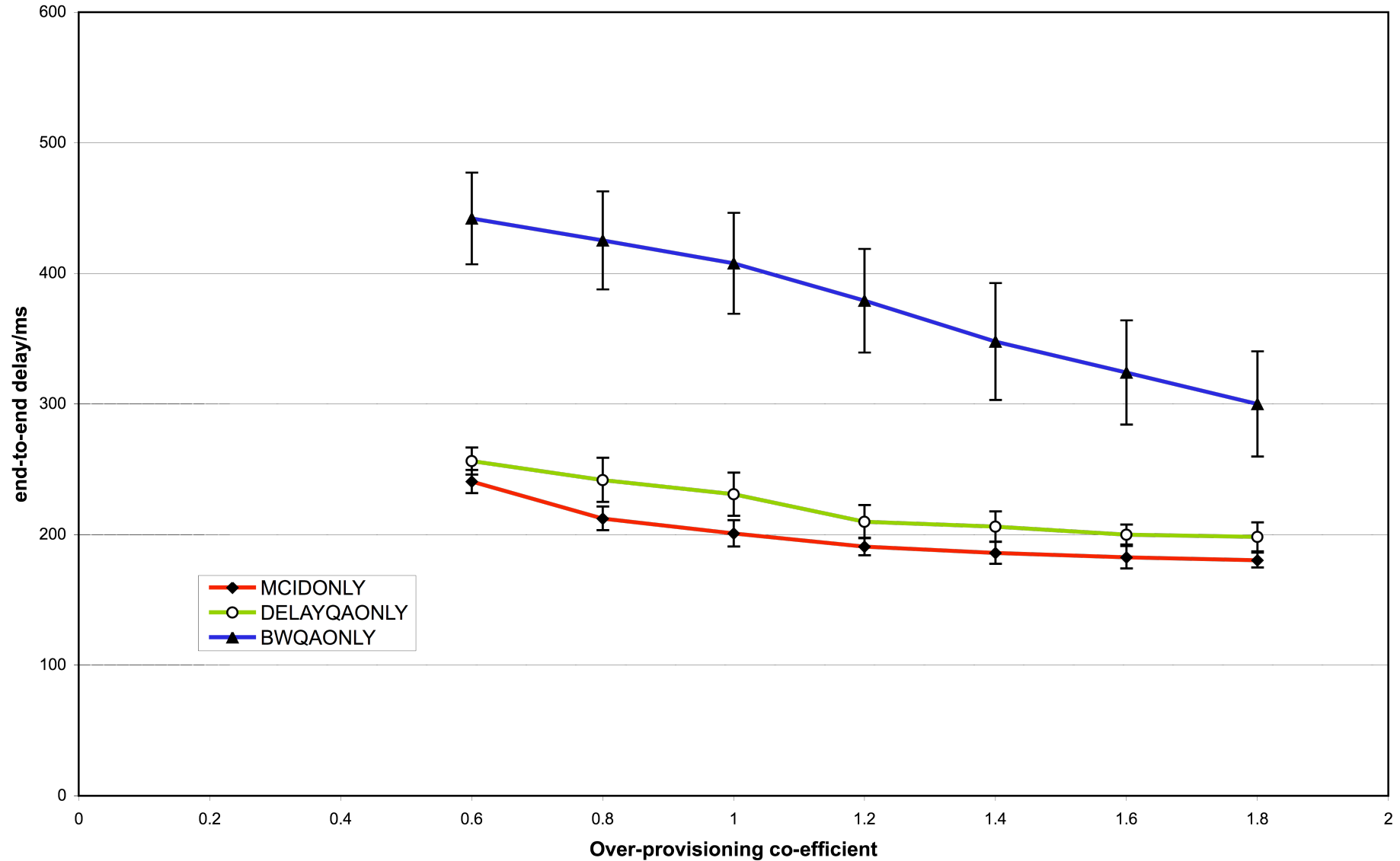


q-BGP policies under test

- **MetaClass ID ONLY**
 - Route selection based purely on AS_PATH length
 - Equivalent to typical BGP4 policy (although no LOCAL_PREF).
- **Delay QoS Attribute ONLY**
 - Route selection based on OWD QoS attribute.
 - Re-advertise
 $\text{Incoming_MSG_OWD_QA} + \text{Administratively_set_delay_value}$.
- **Bandwidth QoS Attribute ONLY**
 - Route selection based on Bandwidth QoS attribute.
 - Re-advertise
 $\text{min} (\text{Incoming_MSG_BW_QA}, \text{pSLS_CAPACITY})$

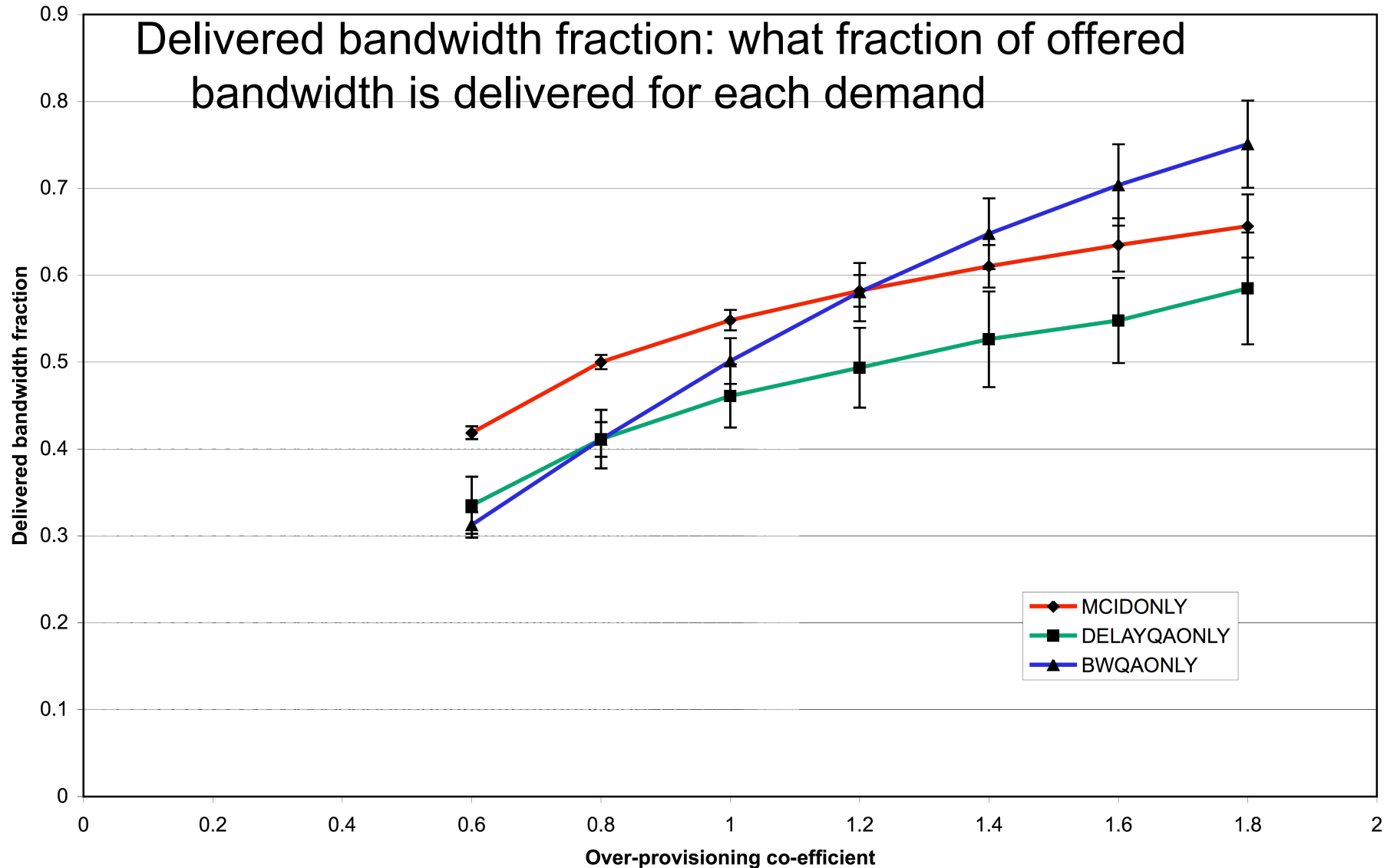


Efficacy: Delivered QoS - static QoS attributes



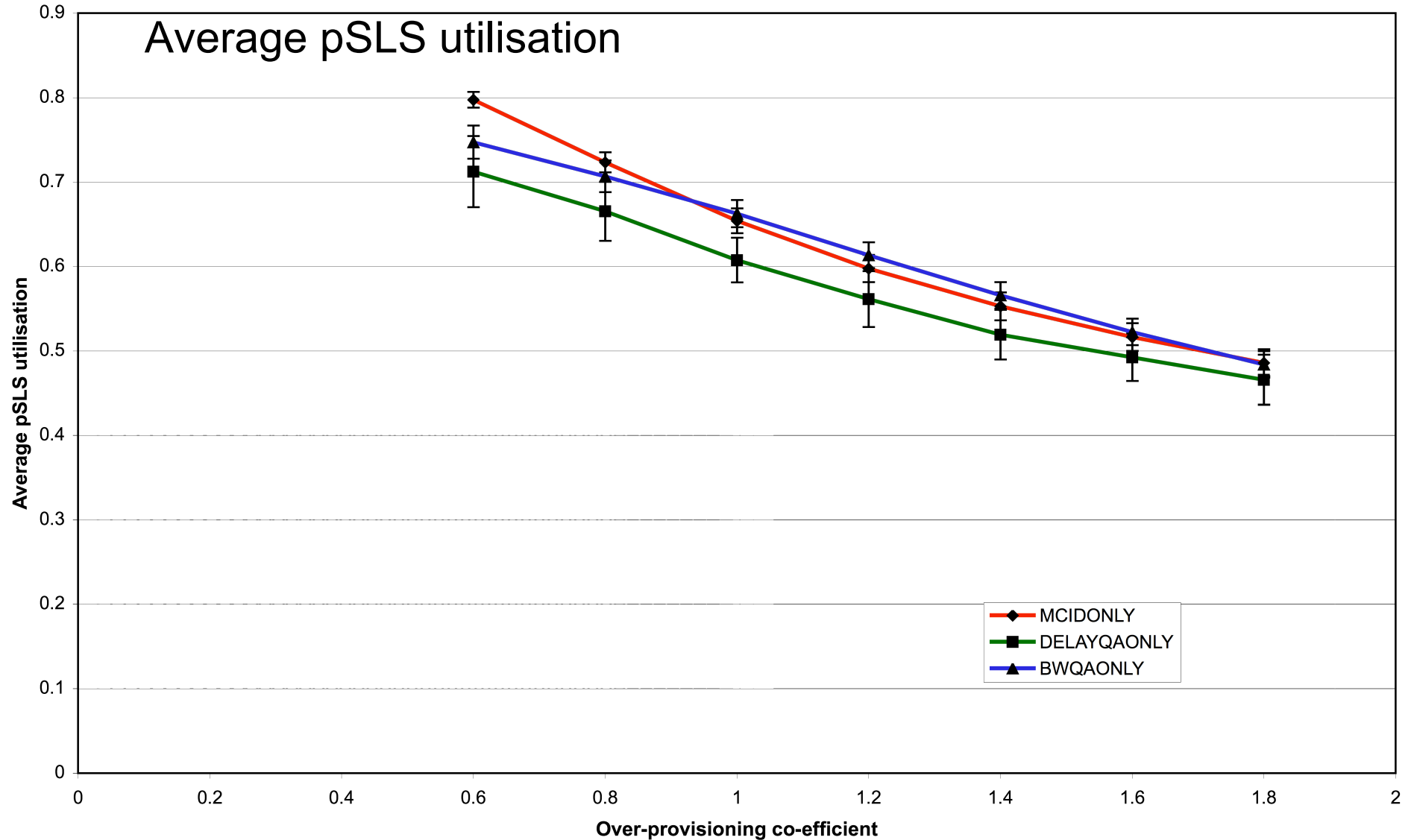


Q-BGP Efficacy: Delivered Bandwidth Fraction



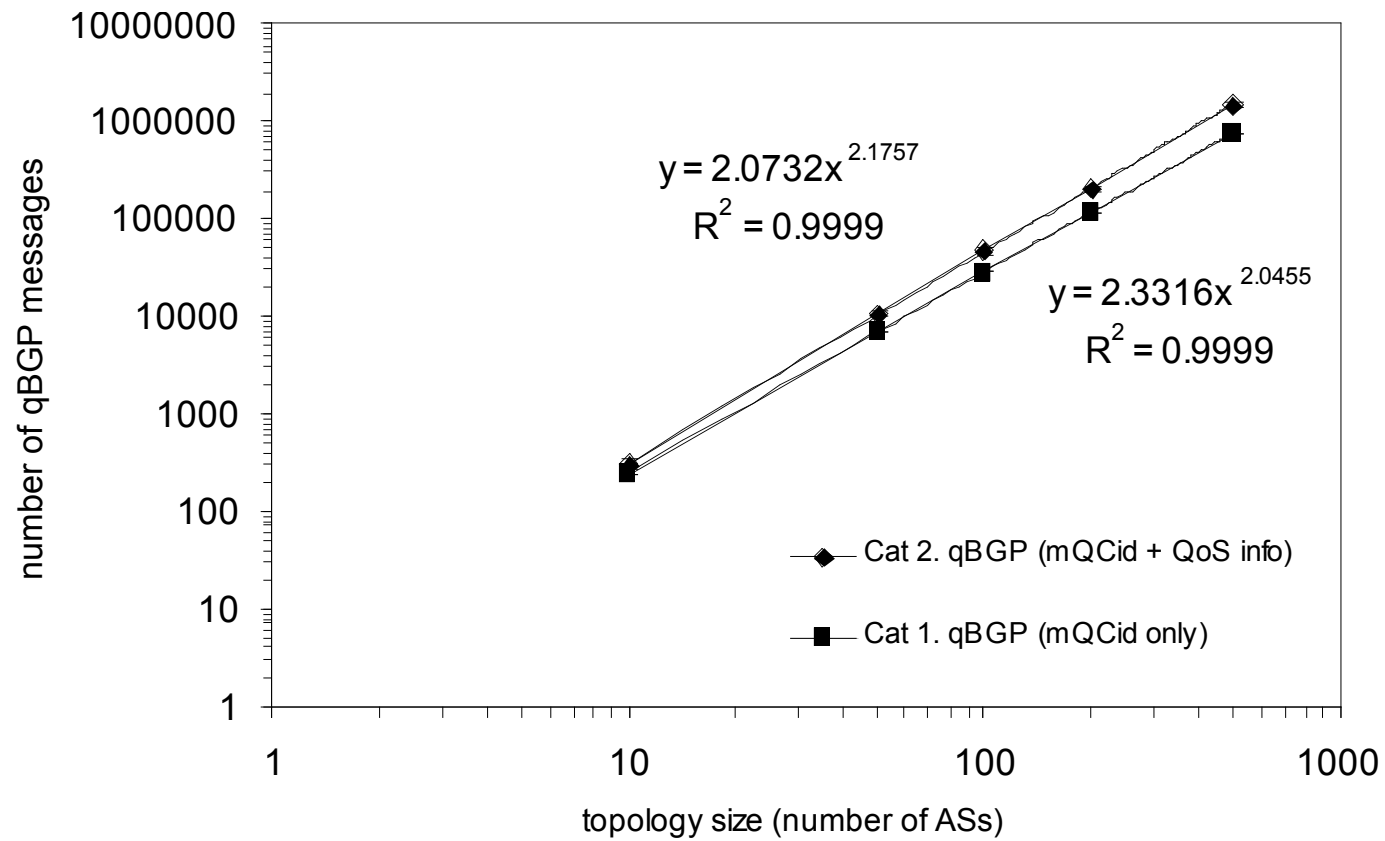


Q-BGP Efficacy: Load distribution





Q-BGP scalability





Conclusions

- Advertising static QoS-info is detrimental to delivered QoS
 - the “QA rush”
- Number of qBGP messages scales similarly to existing shortest-path BGP (at least for static QAs).



Current and future work

- Administrative set QoS Attributes
 - Attribute calculation
- Multiple priority level route selection
- Monitoring Based QoS Attributes in messages
 - Stability issues – dampening, QA calculation
 - Re-advertisement policy
- Multiple meta-classes
 - with soft-partitioning?
- Aggregation
 - Realistic Network Prefix distribution in Simulator