



# Inter-Provider QoS Peering for IP Service Offering, Scalability, and Bi-directionality of Services

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## Presentation Overview

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- **Abstract View of Functional Architecture**
- **Inter-domain QoS Peering Models (Source-based, Cascaded, & Bilateral)**
- **Scalability of QoS Peering Models**
- **Bi-directionality support in QoS Peering Models**
- **Target Services**
- **Conclusion**



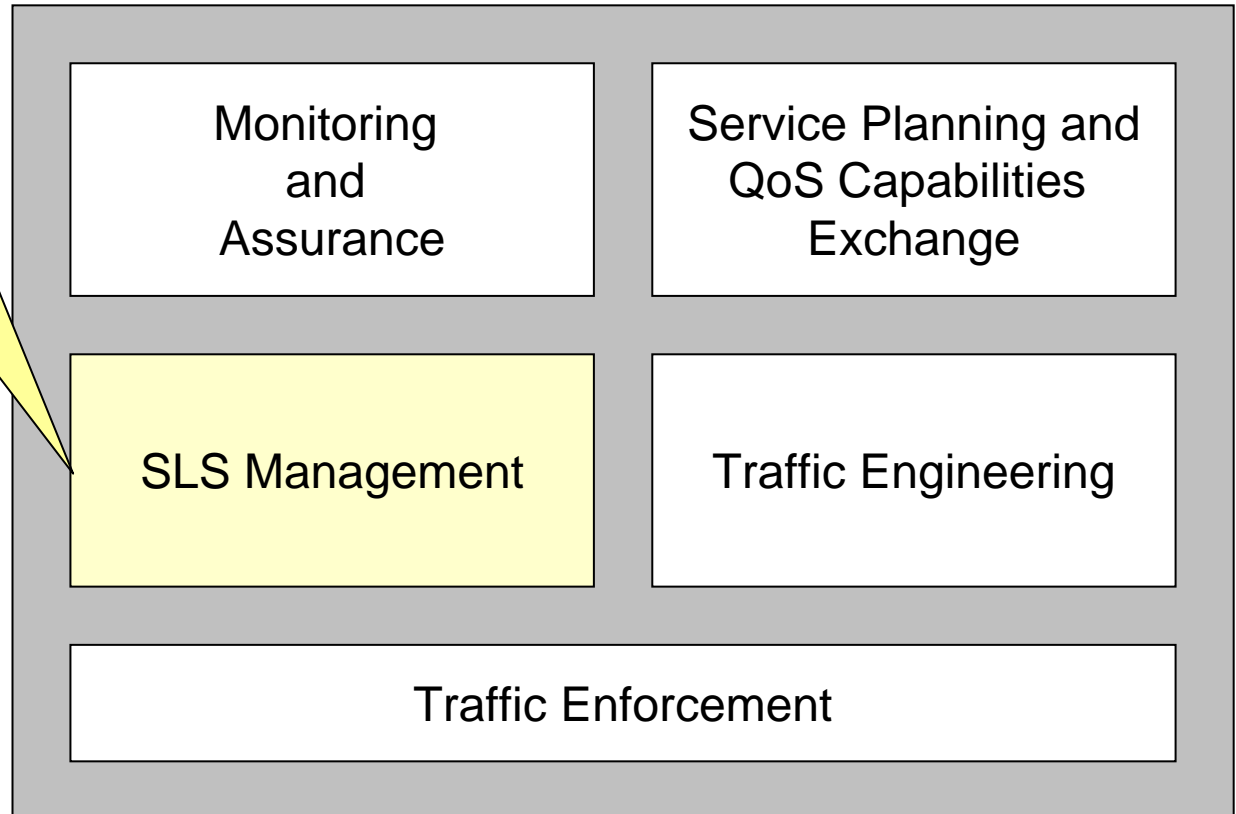
## Abstract view of MESCAL Functional Architecture

QoS offering across multiple domains necessitates co-operation among IP Network Providers (INP)

- INP interactions occur at both *service layer* and *network layer*.

**Service Subscriptions:**  
Negotiating contracts with service peers & customers

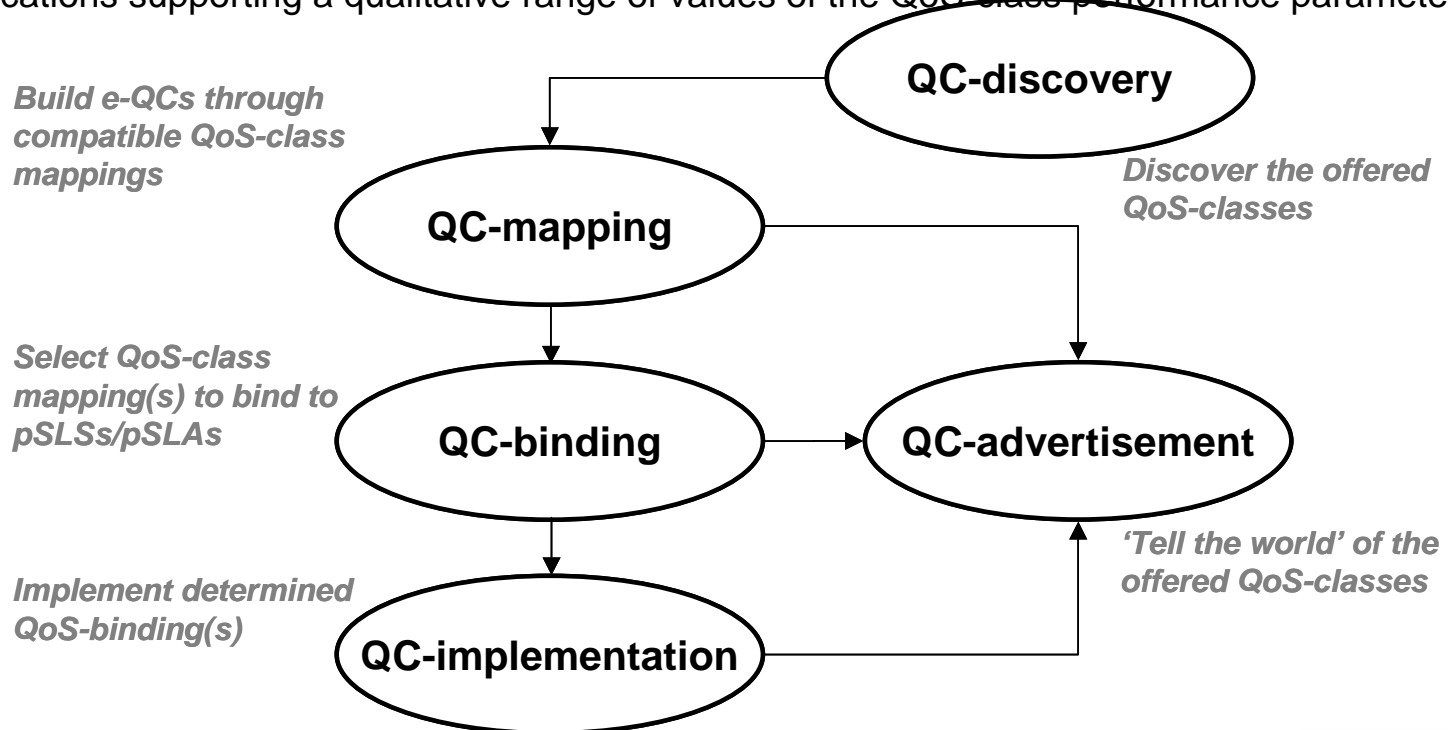
**Service invocations:**  
- authentication  
- authorisation  
- admission control





## QoS Classes and their operations

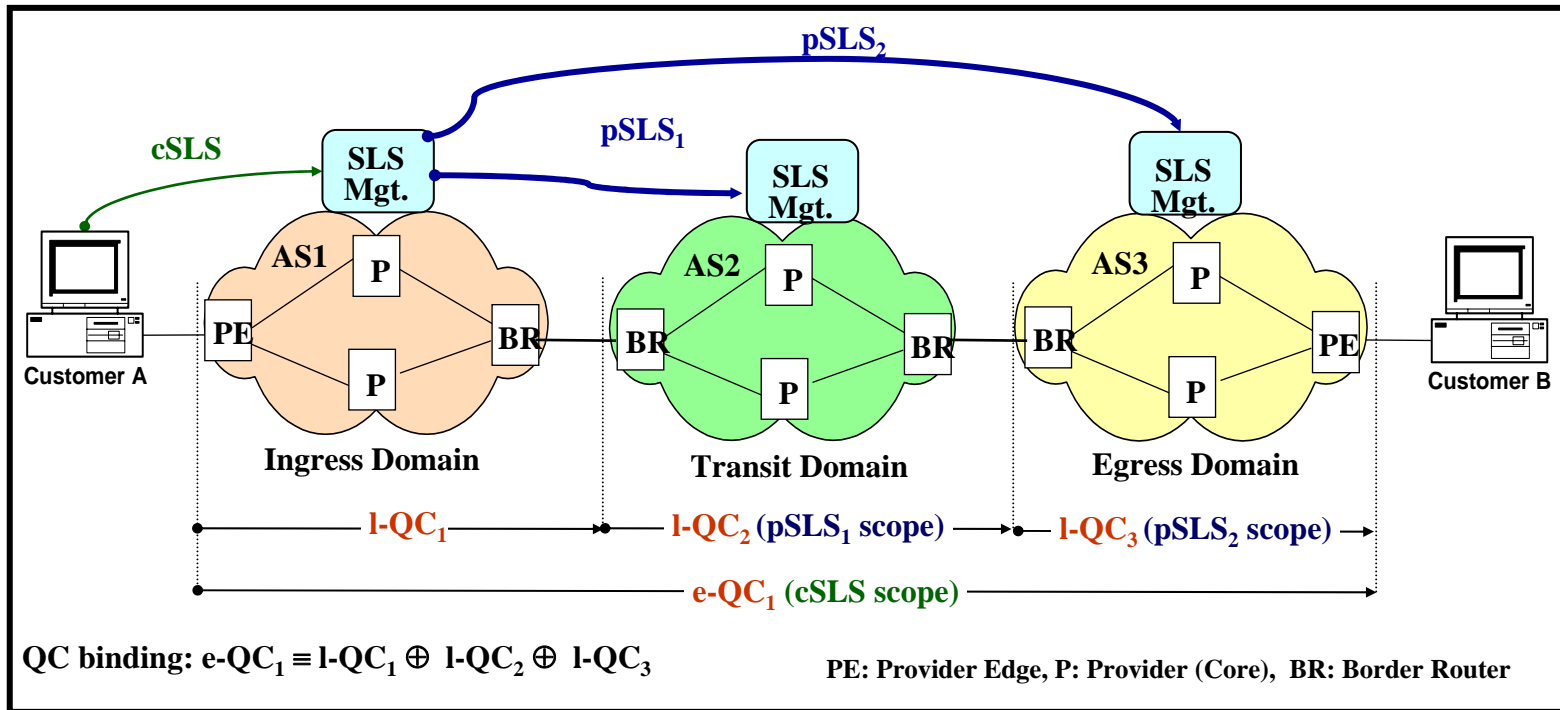
- A '**QoS-class (QC)**' denotes a basic network-wide *QoS transfer capability* of one/more domains.
- A QoS transfer capability is a set of attribute-value pairs expressing packet transfer performance parameters such as OWD, OPL & IPDV.
- **I-QC**: QoS transfer capability provided by means employed in the provider domain itself.
- **e-QC**: multi-network-wide QoS transfer capability provided by means employed in the provider domain and other peering domains.
- **m-QC**: an abstract concept which relies on global understanding of QoS requirements of well-known applications supporting a qualitative range of values of the QoS-class performance parameters.





# Inter-domain QoS Peering: Source-based Model

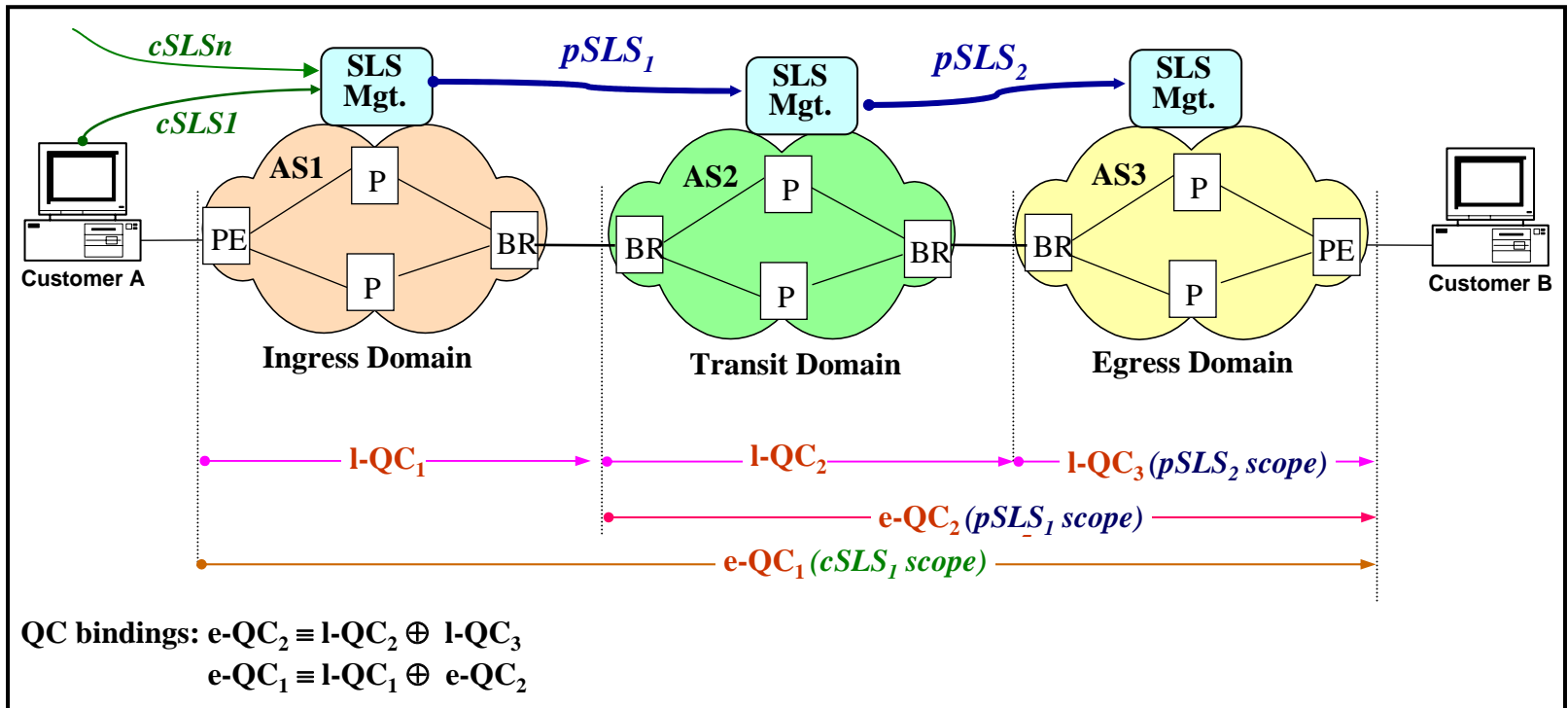
- An INP negotiates pSLSs directly with a number of providers.
- Source INP requires topology of Internet for finding domains to negotiate with.





# Inter-domain QoS Peering: Cascaded Model

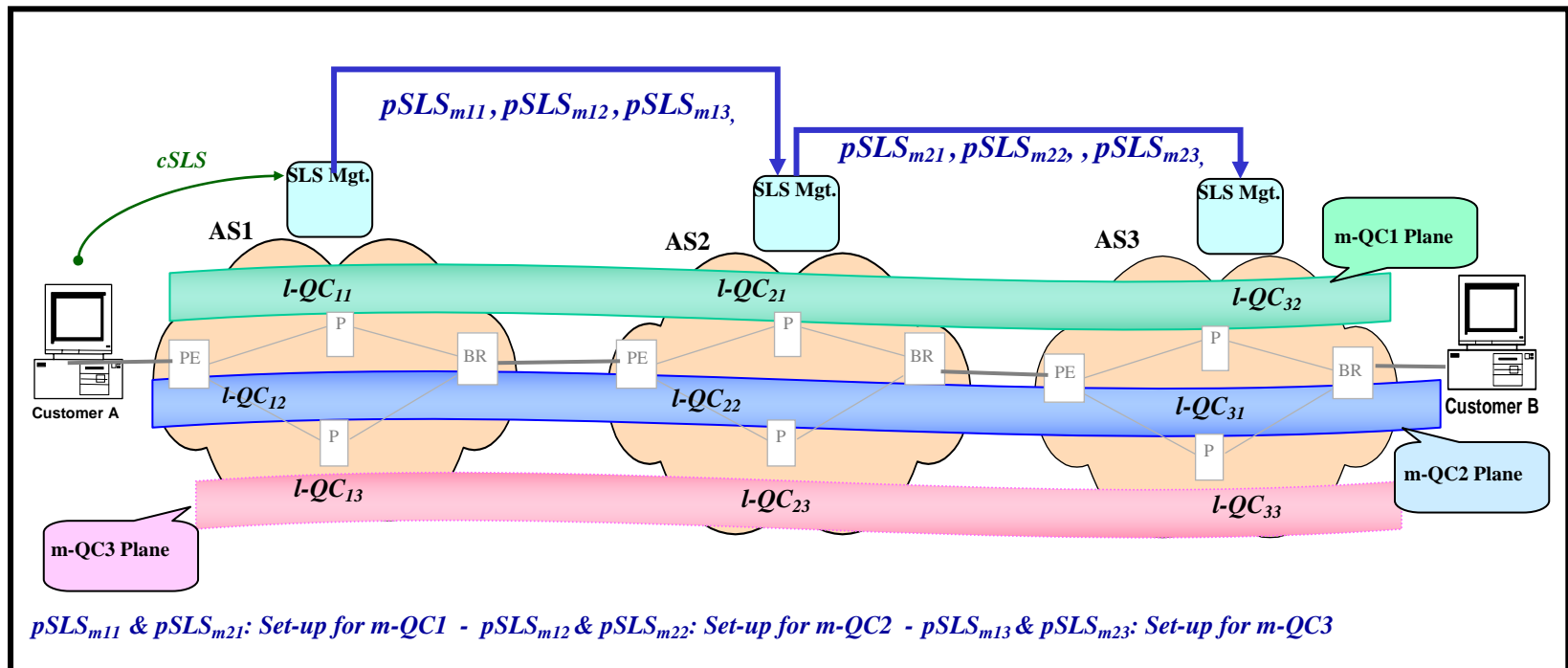
- Domains' capabilities are discovered via different means.
- An INP negotiates pSLSs with its adjacent providers to implement e-QCs.
- pSLSs are set-up between adjacent providers, but not between providers more than "one AS hop away".
- pSLSs are set-up with defined scope and distinct performance characteristics.





## Inter-domain QoS Peering: Bilateral Model

- pSLSs are set-up between adjacent domains with open scope. pSLSs are not tied to certain destinations.
- pSLSs are set-up with no distinct performance characteristics but simple compliance with well-known QCs defined globally.
- An INP advertise m-QCs it supports for other INPs to make use of offered m-QCs.
- Each domain finds reachability information in an m-QC plane via qBGP updates.





# Scalability

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- **Definition**

- Ability for the system to function effectively and keep its performance in desired levels, as the size of parameters influencing its behavior increase.

- **Expected results**

- A “no more than linear” dependency to the arrival rate of requests/messages indicates the system is prone to scale.

- **Parameters to consider**

- Number of pSLS to be managed per INP for offering inter-domain services
- Message flow during the pSLS negotiation
  - The extent of messages passing/processing involved in a new pSLS set-up.
- Number and granularity of classes of service (QCs) offered
- Number of customer requests (cSLS) can be managed per INP
- Number of routing announcements, size of routing tables, etc.





## Pro, Cons and Scalability of Source-based Model

- Source INP requires topology of Internet for finding domains to negotiate with.
- Source INP needs to know l-QCs offered in each domain for binding them to form e-QCs.
- pSLS agreements are tailored to the source INP requirements.
- It is possible to set-up optimal routes to destinations.
- Source-based model is feasible for a small number of domains.
- The source INP as the central point may end up with many *pSLSs* to manage.

$N_{lqc}$  = Nr. of well-known l-QCs ( $N_{lqc}$ ) used across all domains (constant).

$N_s$  = Nr. of *pSLSs* required from source to reach an AS for an e-QC.

$i$  = Nr. of transit hops (ASs) plus the egress hop for constructing an e-QC from S to D path

$N_d$  = Nr. of AS domains in the Internet.  $N_p$  = Nr. of *pSLSs* from a central point to reach all ASs for all e-QCs.

$N_{pt}$  = Nr. of total *pSLSs* required to offer QoS-based services across Internet.

$$N_s = i, \quad N_{pt} = N_d * N_p$$

$$\text{Worst case : } N_p = N_{lqc} * \sum_{j=1}^{N_d-1} (N_d - j) = N_{lqc} * \left[ \frac{N_d * (N_d - 1)}{2} \right], \text{ Best case : } N_p = N_{lqc} * (N_d - 1)$$

Worst case: INP is the furthest away from destination. Best case: INP is located close to the centre of net.

**Thus Nr. of *pSLSs* may need to be established by the source INP is  $O(N_d^2)$ .**

**Making the scalability of source-based model a cause for concern**



## Scalability of Cascaded/Bilateral Models

- No need for complete topology related information except routing information.
- Each INP may only have a limited number of *pSLSs* to manage:

$N_{eqc}$  = Nr. of e-QCs offered to each destination (constant).

$N_s$  = Nr. of *pSLSs* required between two adjacent domains to reach an AS for an e-QC.

$N_{req}$  = Nr. of *pSLSs* required to reach from a S to D for a single e-QC.

$N_p$  = Nr. of *pSLSs* from an AS to reach all destination ASs for all e-QCs.

$N_{pt}$  = Nr. of total *pSLSs* required to offer QoS-based services across Internet.

$$N_s = 1 \quad \& \quad N_{req} = i$$

$$N_p = N_{eqc} * (N_d - 1), N_{pt} = N_p * N_d$$

**Thus, Nr. of *pSLSs* needs to be established by an INP is  $O(N_d)$ .**

**Making the cascaded model more scalable than source-based model.**

- In bilateral model, only a very limited number of well-known m-QCs are globally used.
- While in cascaded model, the QC binding is done arbitrary increasing the number of offered QCs, increasing the number of *pSLSs* to set-up.



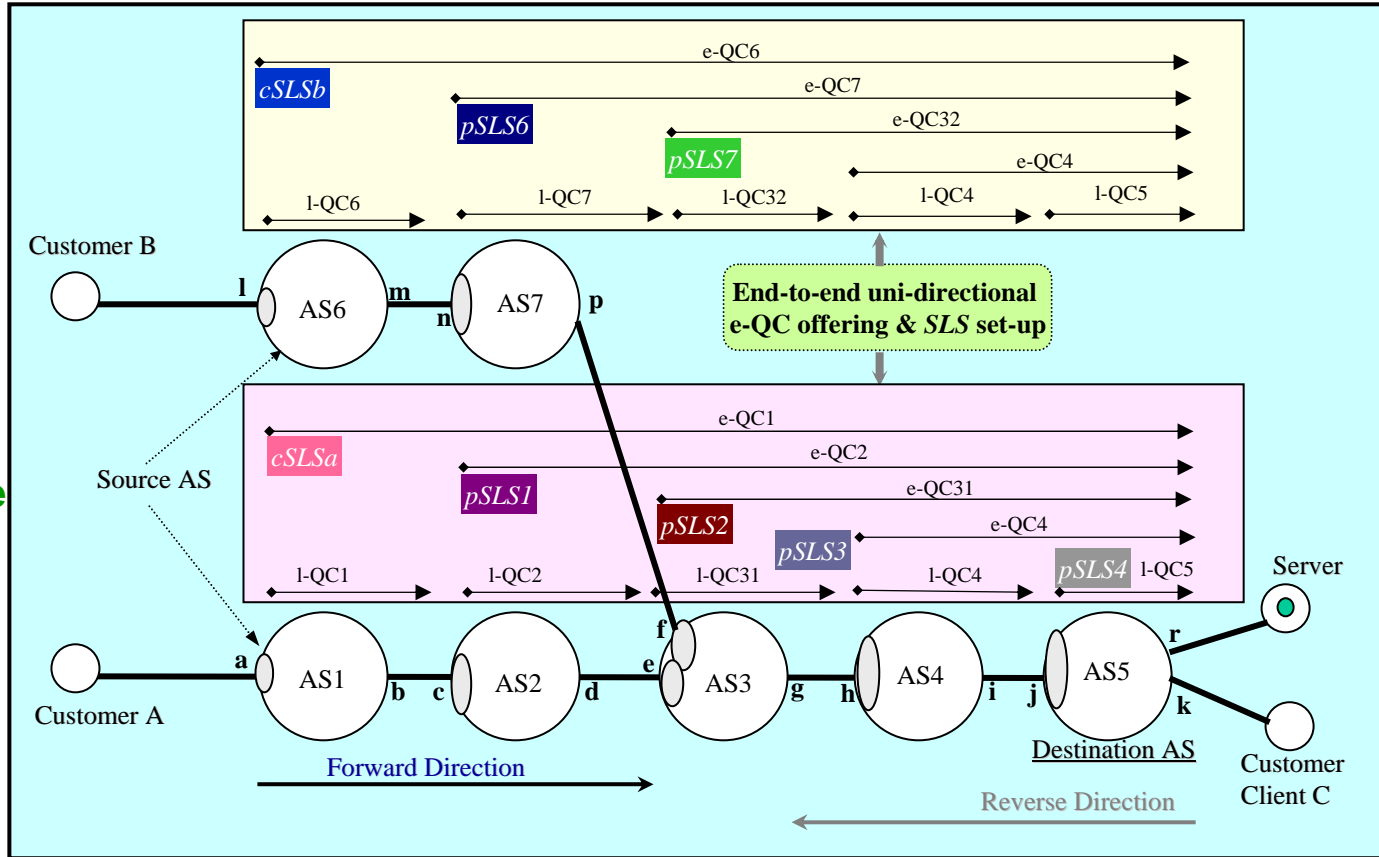
# Bi-directionality in Cascaded Model (1)

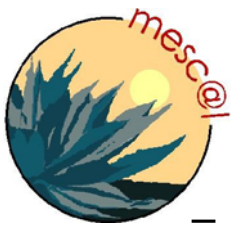
1 **cSLSa** is between Customer **A** & **AS1** for the scope of (**A@AS1** to **C@AS5**). How does any Destination AS (e.g., **AS5** in forward direction) figure out the scope for the reverse direction (sink for return traffic, i.e., **A@AS1**)?

2 Every time an upstream AS forms an e-QC, the scope for the return paths extends.

3 Which I-QC at each AS (e.g., AS5) should be used for return traffic?

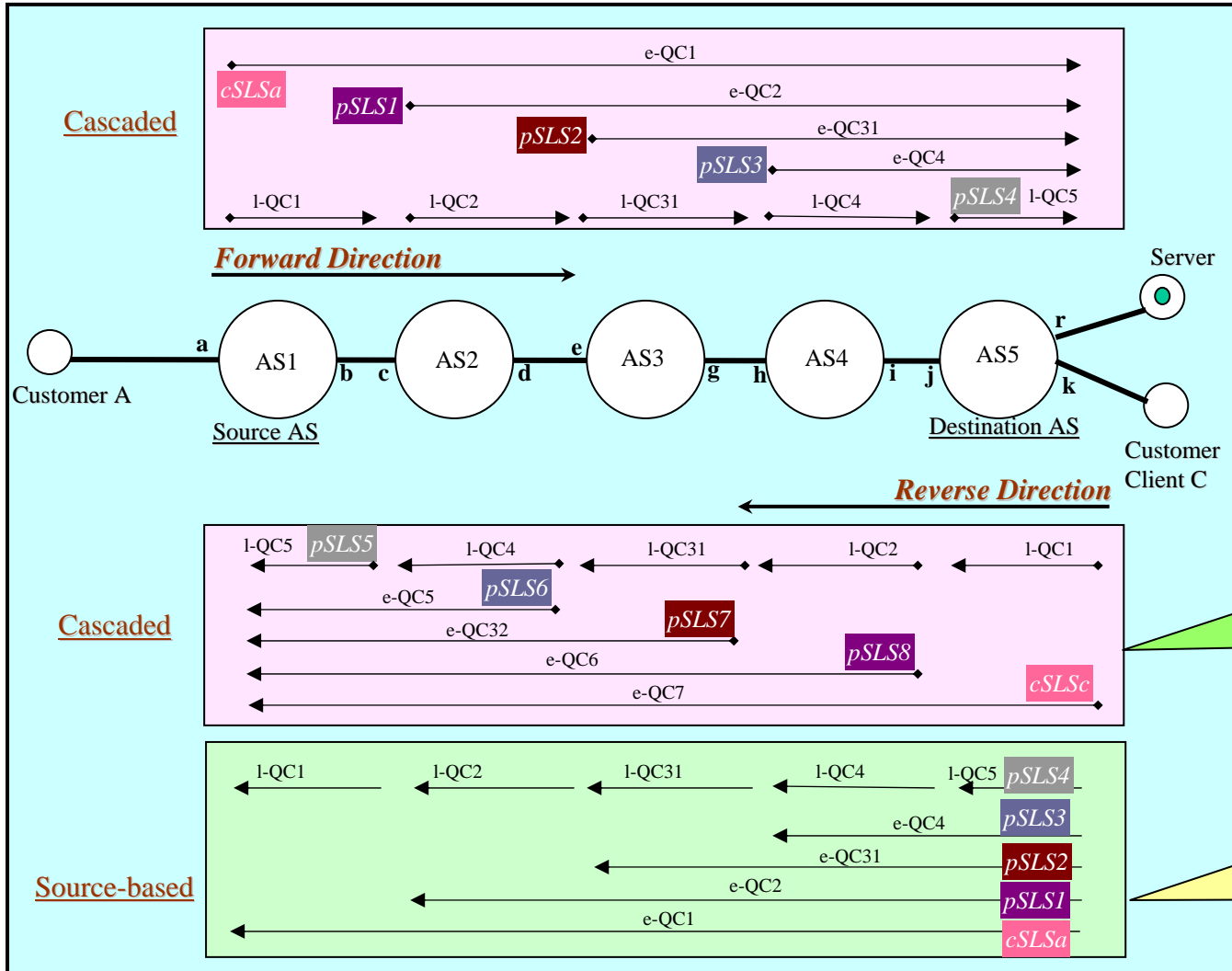
4 How should this I-QC be mapped to an e-QC (if any) offered by the upstream AS?





# Bi-directionality in Cascaded Model (2)

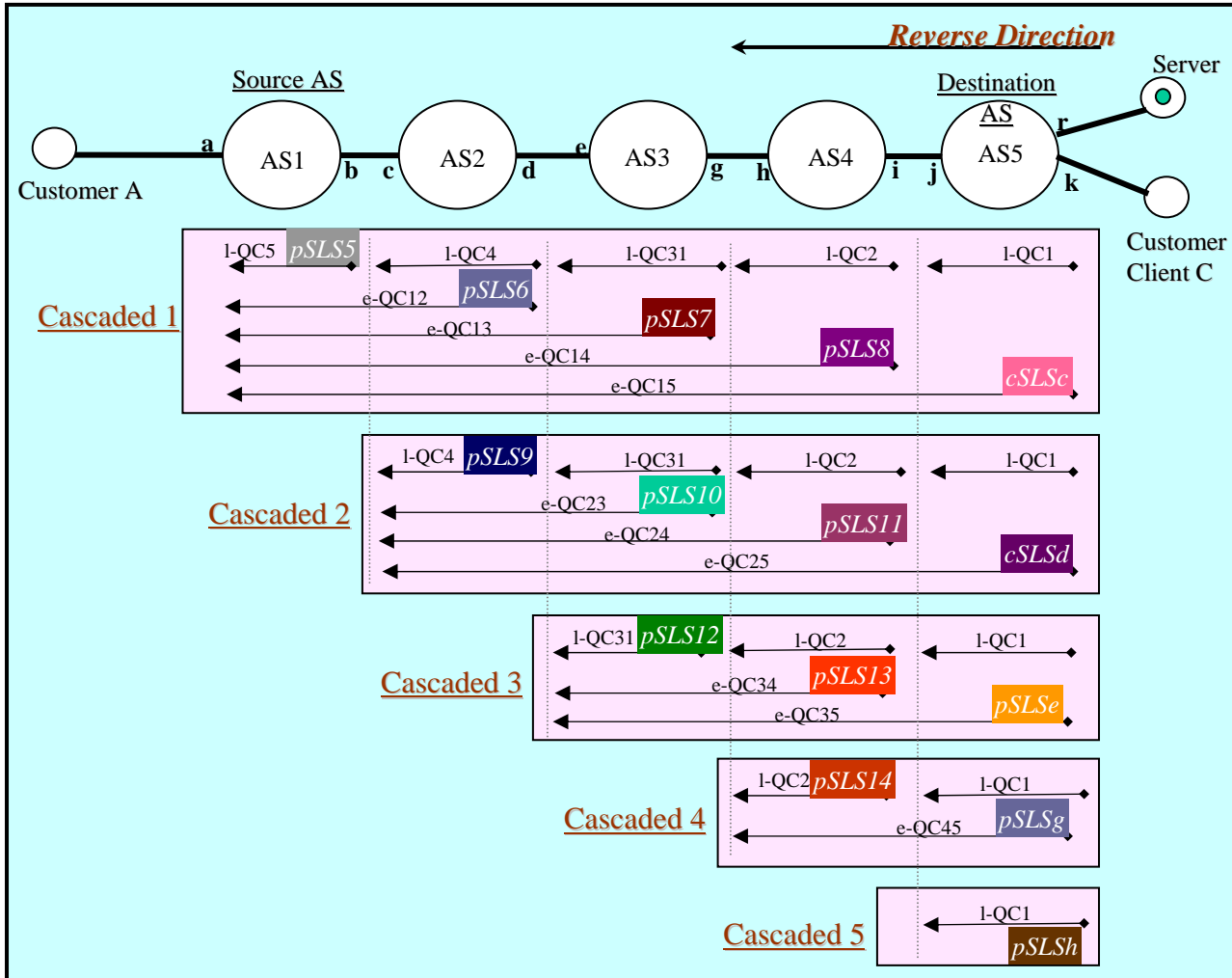
- Can there be a reverse path e-QC for every forward path e-QC?





# Implementing Multiple Cascades for Reverse Directions

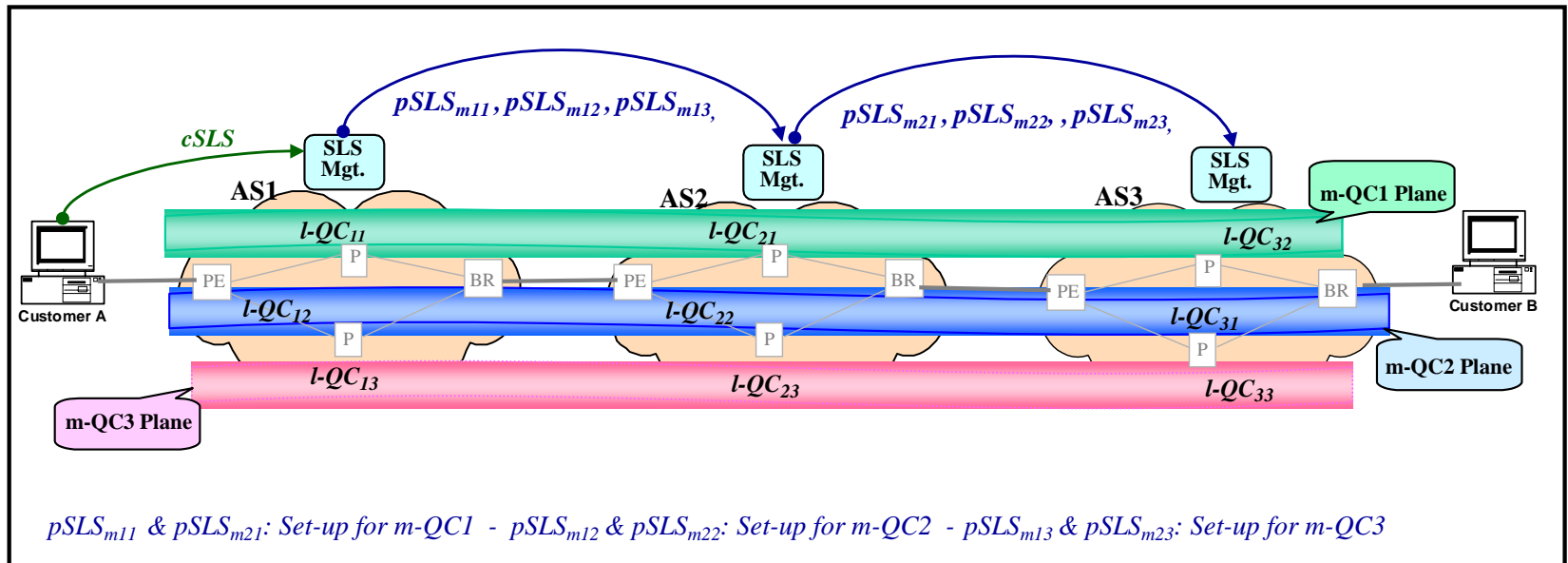
- Multiple cascade are built in reverse direction in order to cover the sources and destinations serve by the single cascade in forward direction to allow transporting return traffic.
- The way these multiple cascades are built serve more downstream customers in reverse direction.





## Bi-directionality in Bilateral Model

- The pSLSs between all involved ASs are put in place in both directions irrespective of the paths traffic may take in either directions.
- The scope for these pSLSs are within the domain (m-QCs).
- Path for forward & return traffic may be different depending on q-BGP updates.



In this approach, q-BGP can provide:

- **QoS service capabilities**
- **QoS Class (QC) identifier** to distinguish various m-QC planes
- **QoS performance characteristics**



## Target Services

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Residential and corporate customers differ both at the level of the performance and traffic guarantees and geographical scope of the services they require.

- Residential customers need to reach any available destination at any time with better-than-best-effort service levels.
- Corporate customers need strong QoS guarantees and constant bandwidth for supporting particular services such as IP VPNs in order to reach a limited set of destinations.
- The ‘CM’ can be used for services that require QoS performance guarantees for reaching specific destinations allowing E2E bandwidth guarantee within statistical bounds.
- The ‘BM’ can be used to offer better Internet connectivity services with some QoS levels, but no strong guarantees. It enables a provider to offer differentiated services, where each service is related to an  $m$ -QC.
  - It is envisaged that providers throughout the Internet will implement a small number of well-known  $m$ -QCs.
  - In effect, a set of parallel “internets” can be deployed, each offering service levels associated with a specific  $m$ -QC.



## Conclusion

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- QoS offering across multiple domains requires co-operation among INPs.
- Source-based QoS peering does not scale.
- CM is a more scalable but requires fine tuning.
- BM follows the loosely coupled structure of Internet and easier to deploy.
- Providing bi-directionality in 'BM' causes far less complication.
- BM provides the means for deploying a set of parallel "internets" offering qualitative differentiated services.
- We have also evaluated in a testbed how pSLSs can be established and how q-BGP can be implemented across multiple domains to support QoS delivery using BM.