



IPTTE
IP Traffic Engineering with
QoS support

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June 2005

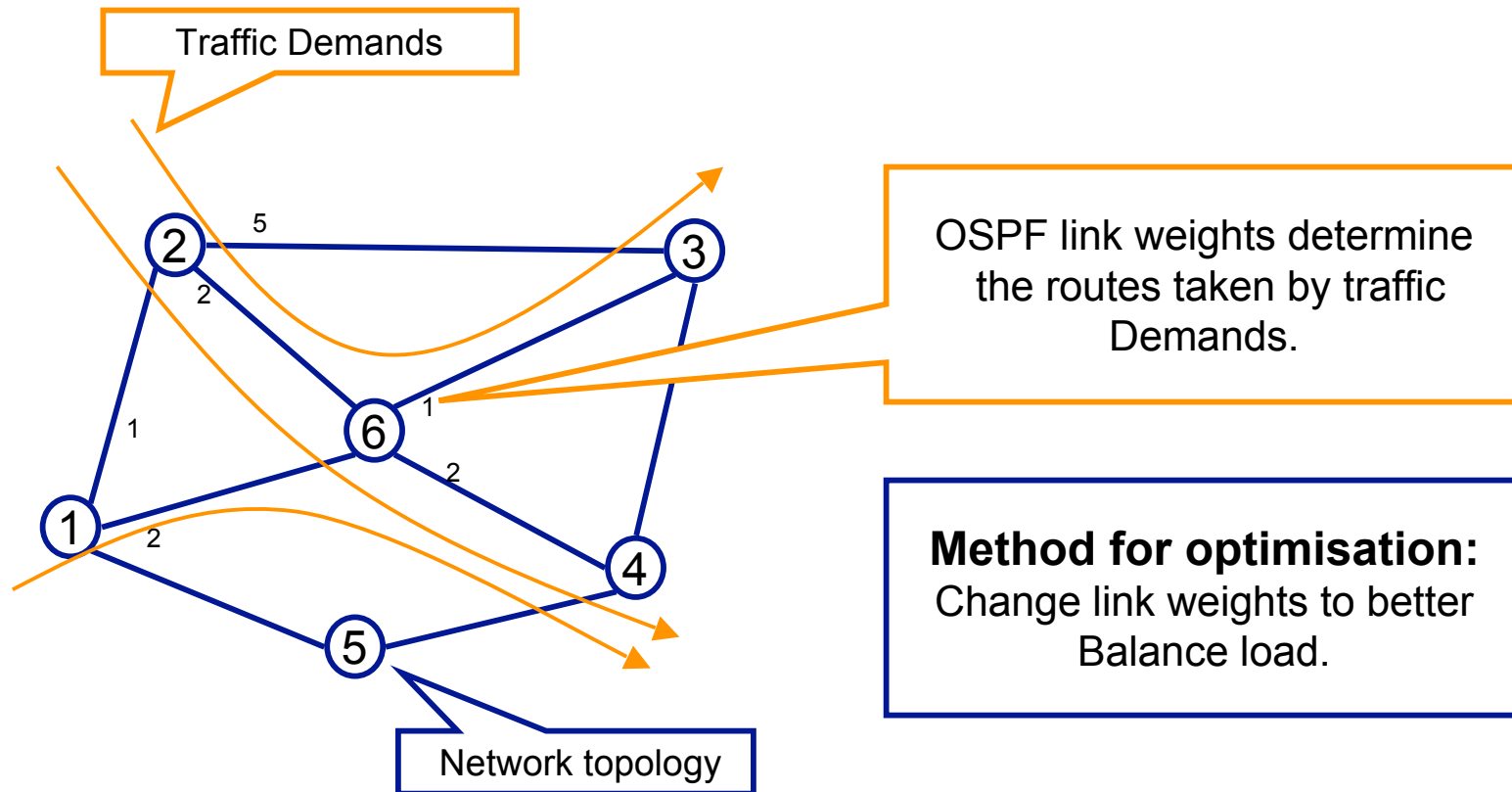


Topics...

- Basic idea
- Requirements
- Outline of Operation
- Some Results



The Idea - TE Using Weight Manipulation



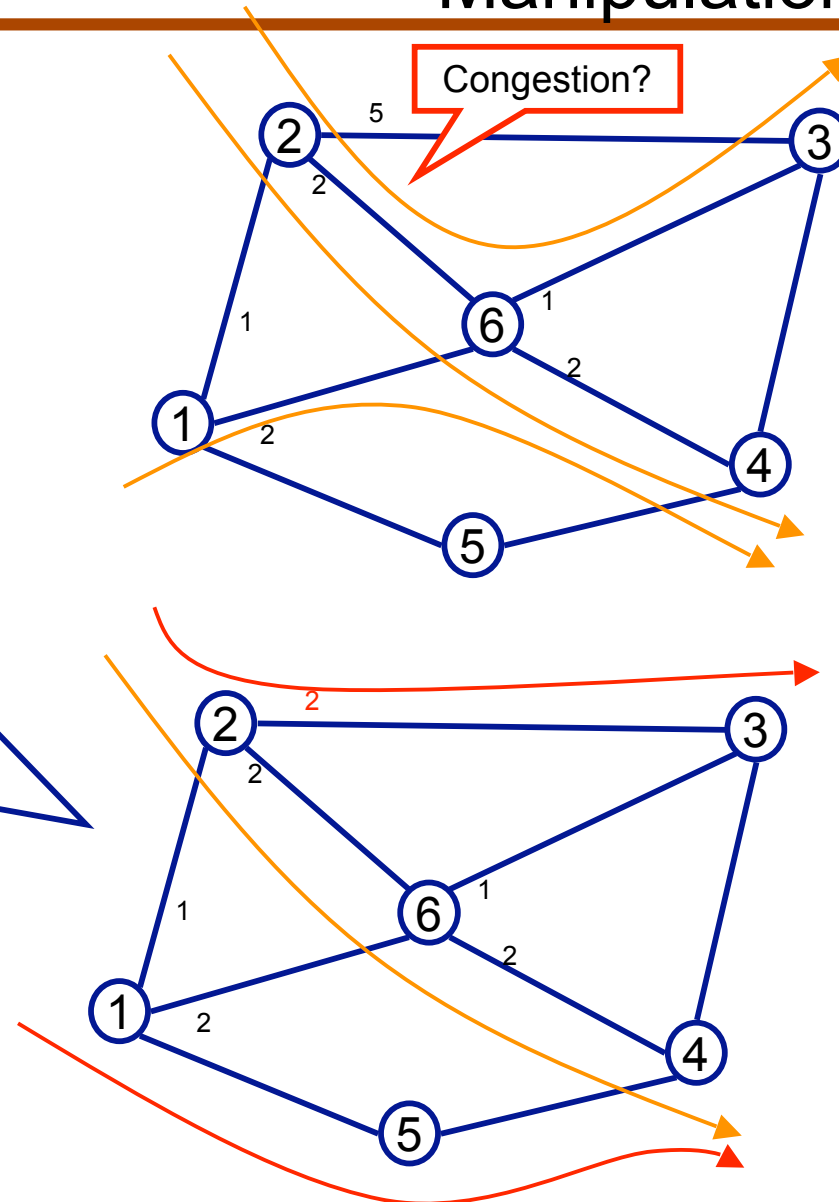


The Idea - TE Through Weight Manipulation

Result:
Flows are better distributed
across network.
Largely done already.

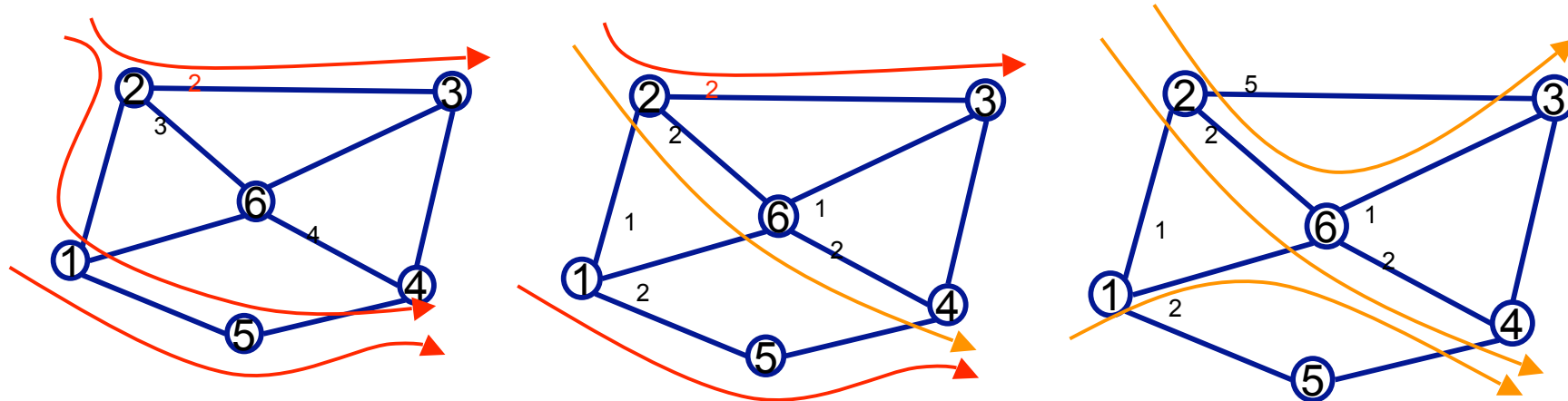
Problems:
Have to watch for QoS
constraints on the demands.

DSCP based QoS classes
help...





Routing Planes



**Tag traffic with similar QoS constraints
with same DSCP:**

DSCP tagged traffic classes provide the means for routing on DSCP + link weight set for each DSCP

...hence allowing 64 independent "routing planes".

Problems:

Complexity increased though traffic of different QoS Classes sharing the same physical link.



“Why do such a thing?”

Advantage:

QoS traffic engineering without the need for MPLS alike,
little change to existing technology.
Management plane QoS,
no network layer awareness needed.

Disadvantage:

Not as flexible as MPLS-TE?
Also, need:

QoS Demand Matrix:

Projected demands or past measured demands,
Bandwidth, delay constraint

Network topology:

The topology of the network
to be optimised.



Optimisation Principle

Principle:

Simulates traffic on network for given set of link weights.

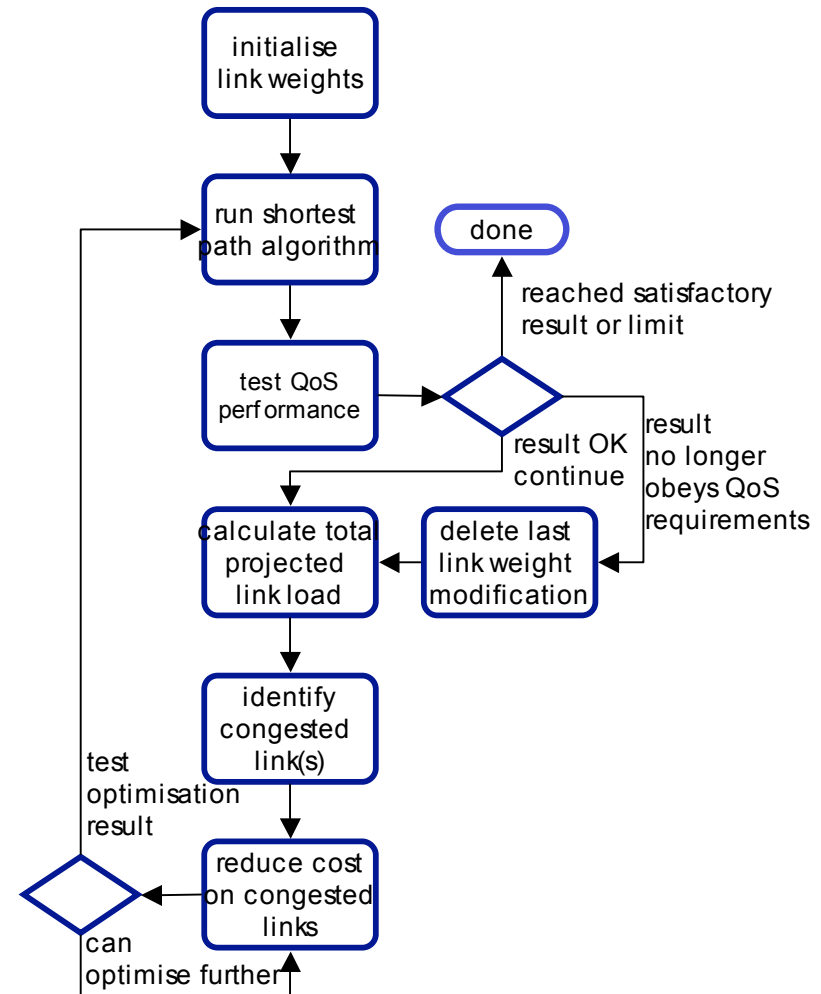
Optimisation is based on heuristics and many iterations.

Primary Goal:

For a given topology and traffic demand matrix, find a set of link weights that balance the load across the network, while honouring the QoS constraints of the traffic demands.

Secondary Goal:

Additionally, balance the load evenly across all links, so that future demands may be accommodated.





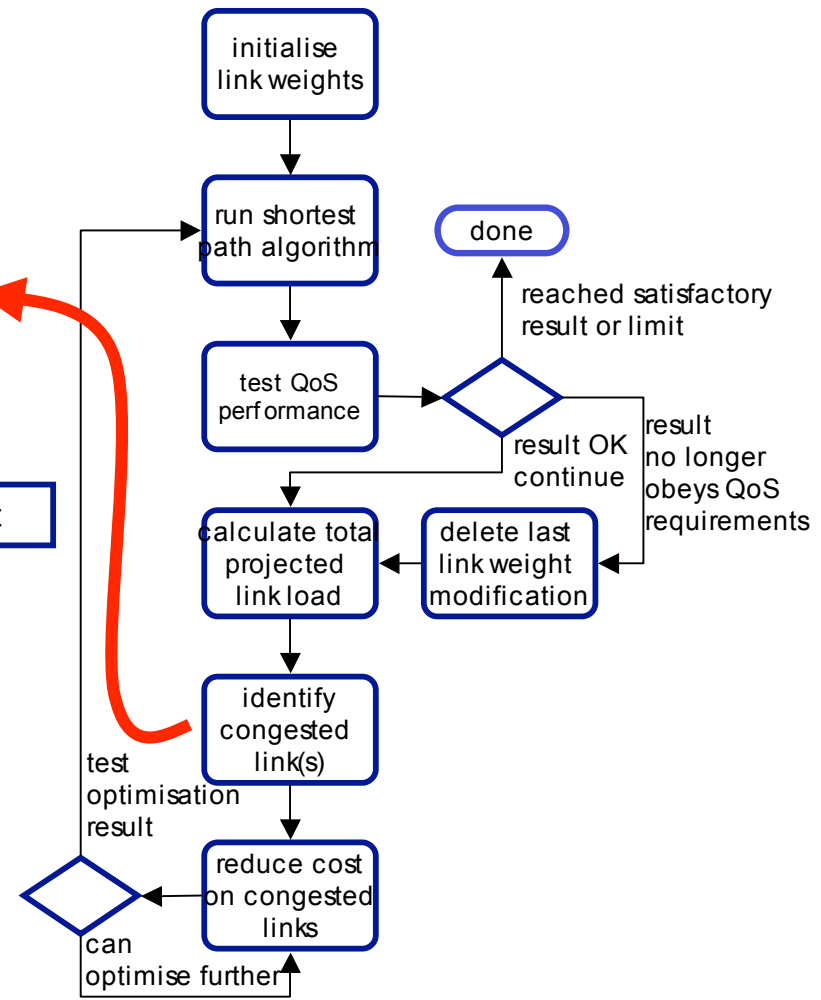
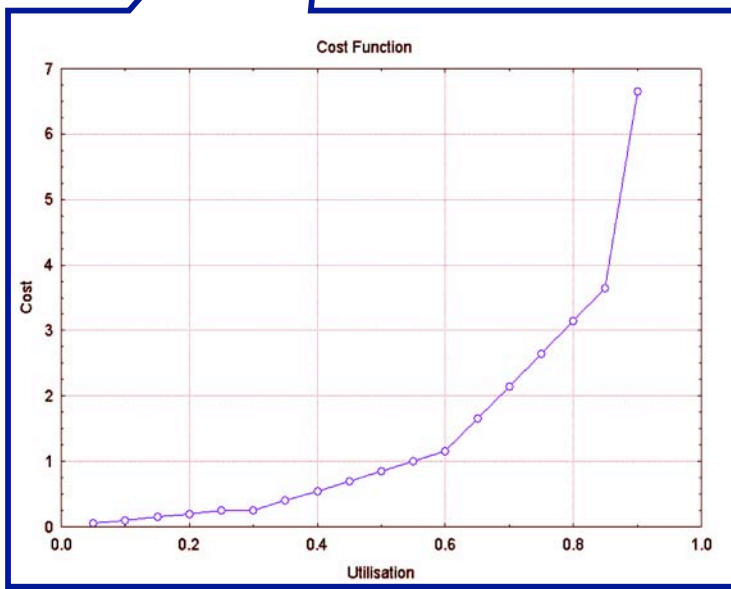
The Cost Function - Identify High Cost Links

Equivalent b/w to account for traffic from different classes.
All classes are optimised at the same time

Sum of cost from all links

$$\Phi = \sum_{l \in E} \Phi_l(L_e) = \sum_{l \in E} \Phi_l \left(\frac{\sum_{h \in H_l} (f_{l,h}(x_{l,h}))}{c(l)} \right)$$

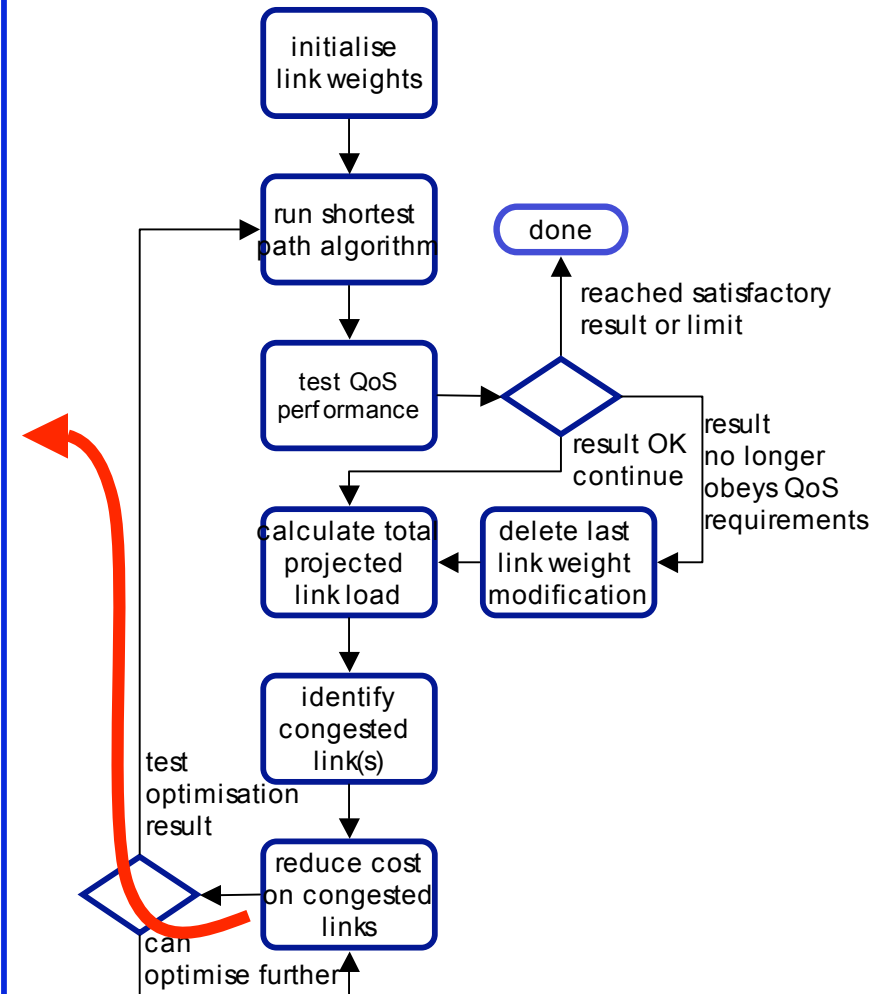
Sum of DSCP's cost





Methodology for Cost Reduction

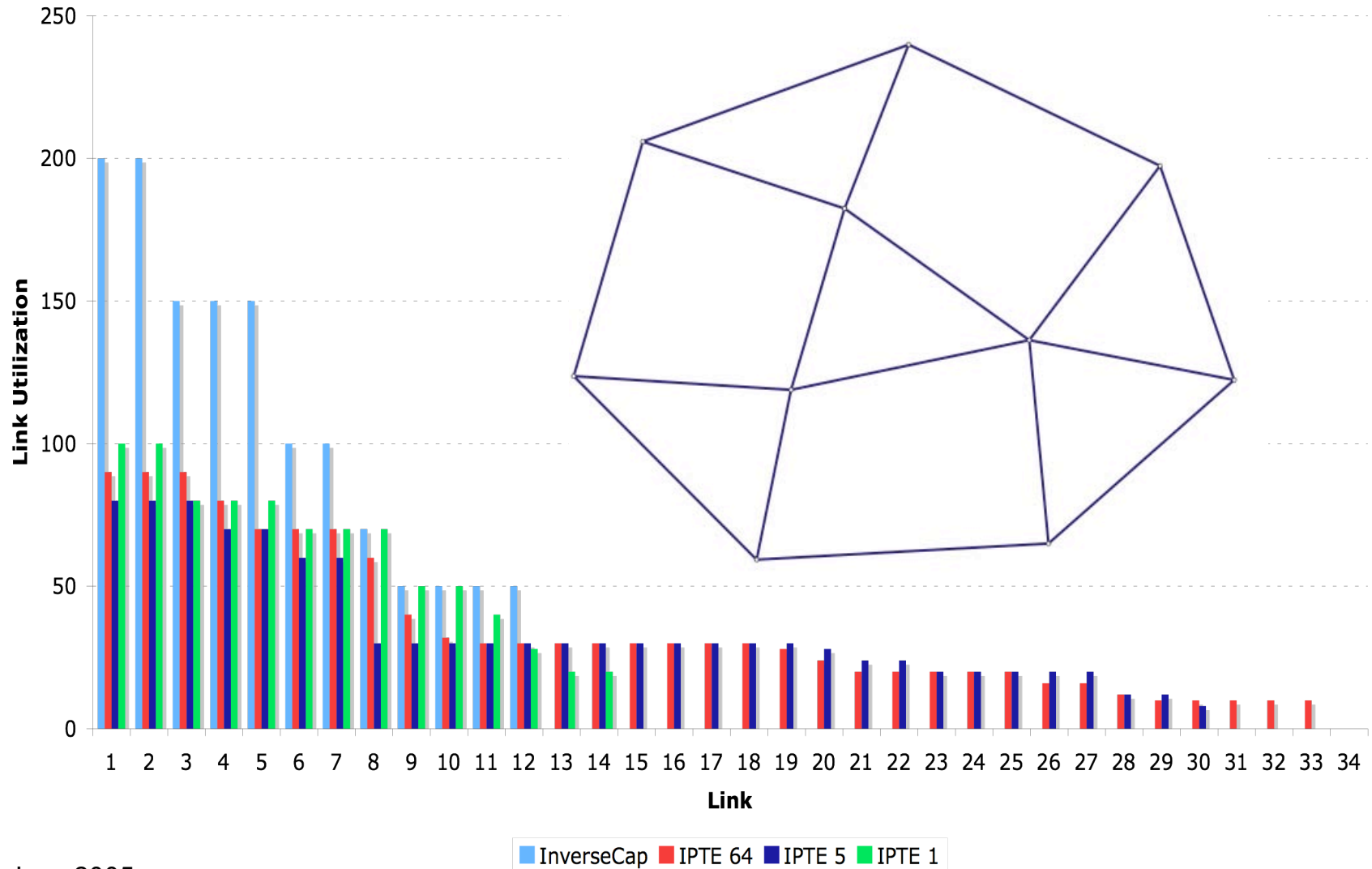
- High cost link cost reduction
 - Find highest cost link and reduce the load on this link by increasing its link weight
- Random link cost reduction
 - Randomly select from a number of high cost links and increase link weight.
 - Avoids cycling problem of the first approach
- Advanced guided cost reduction
 - Record past iterations in hash table
 - Use Random reduction method





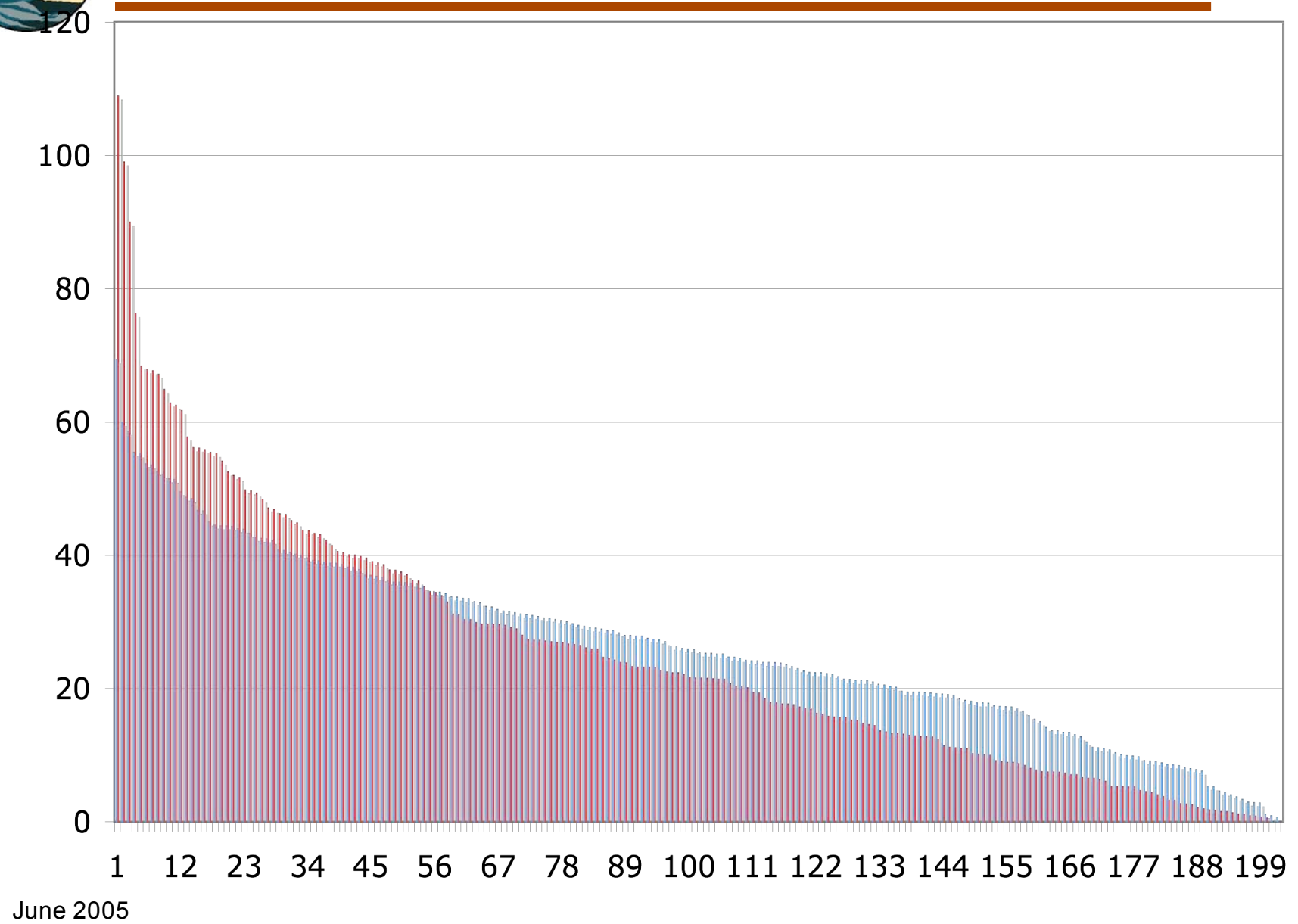
Bandwidth Distribution Results

Bandwidth Spread





50 Node Network Bandwidth Distribution





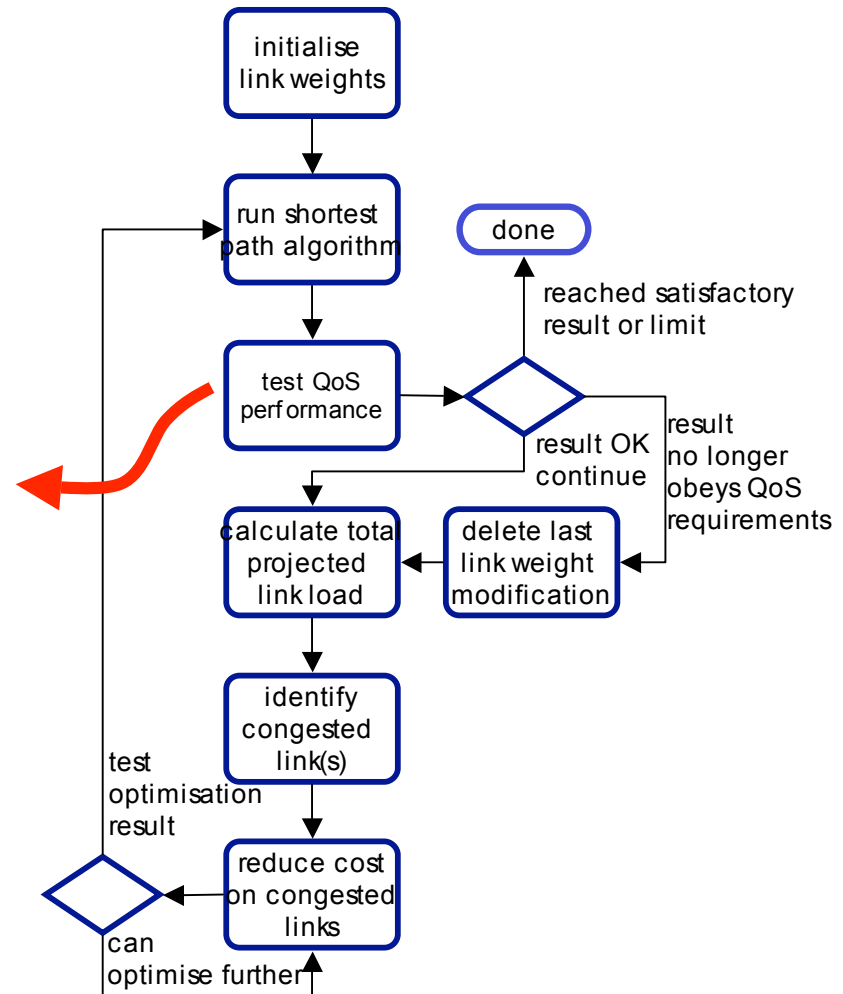
QoS Performance

- Problem

- Modification to a link weight potentially has impact on routing on the whole plane
- Resulting changes in traffic flows have impact on all planes

- Solution

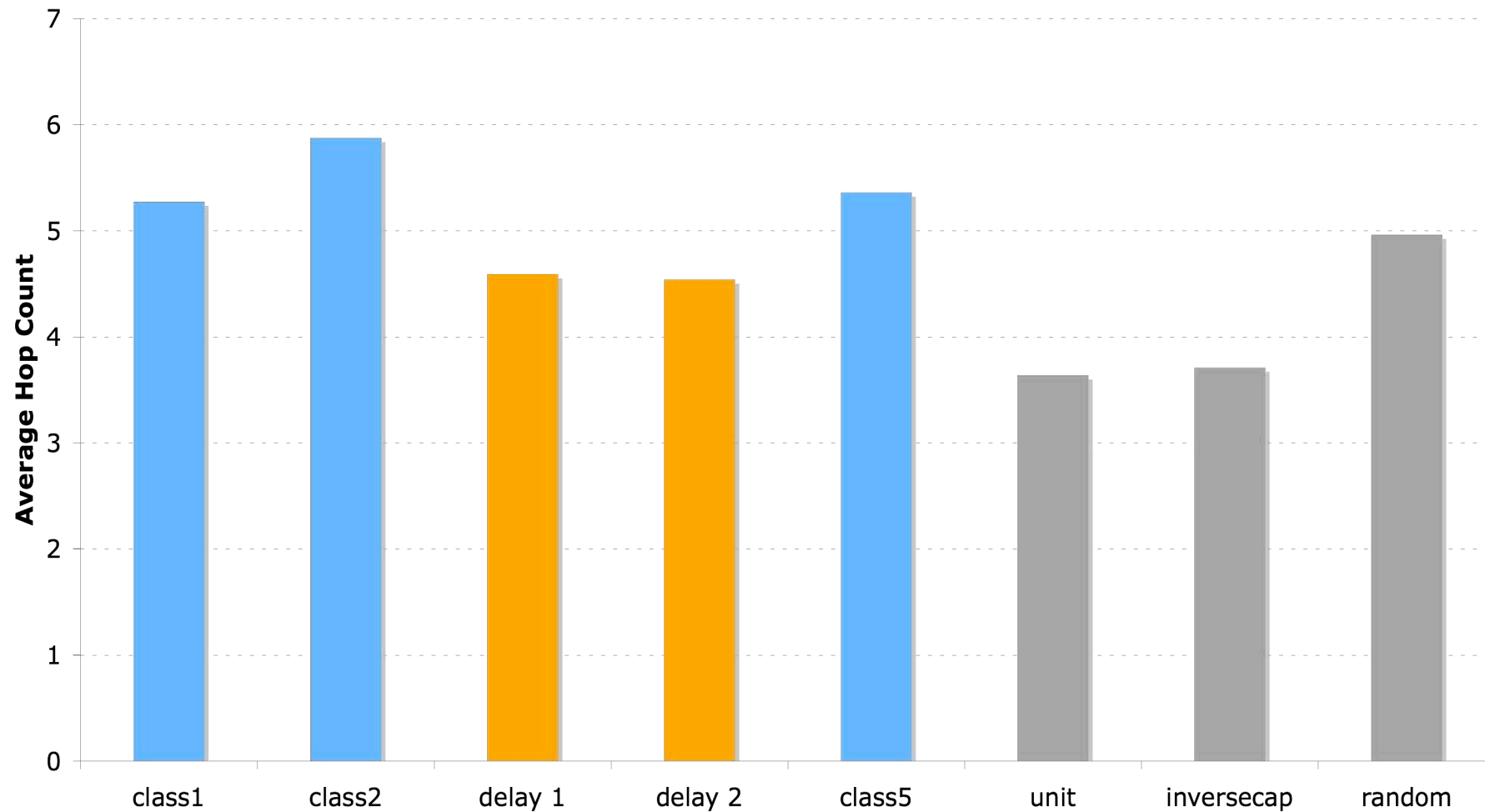
- Each modification requires re-computation of projected load on network as well as checking of QoS constraints for planes





Hop Count Results - 40% Utilisation

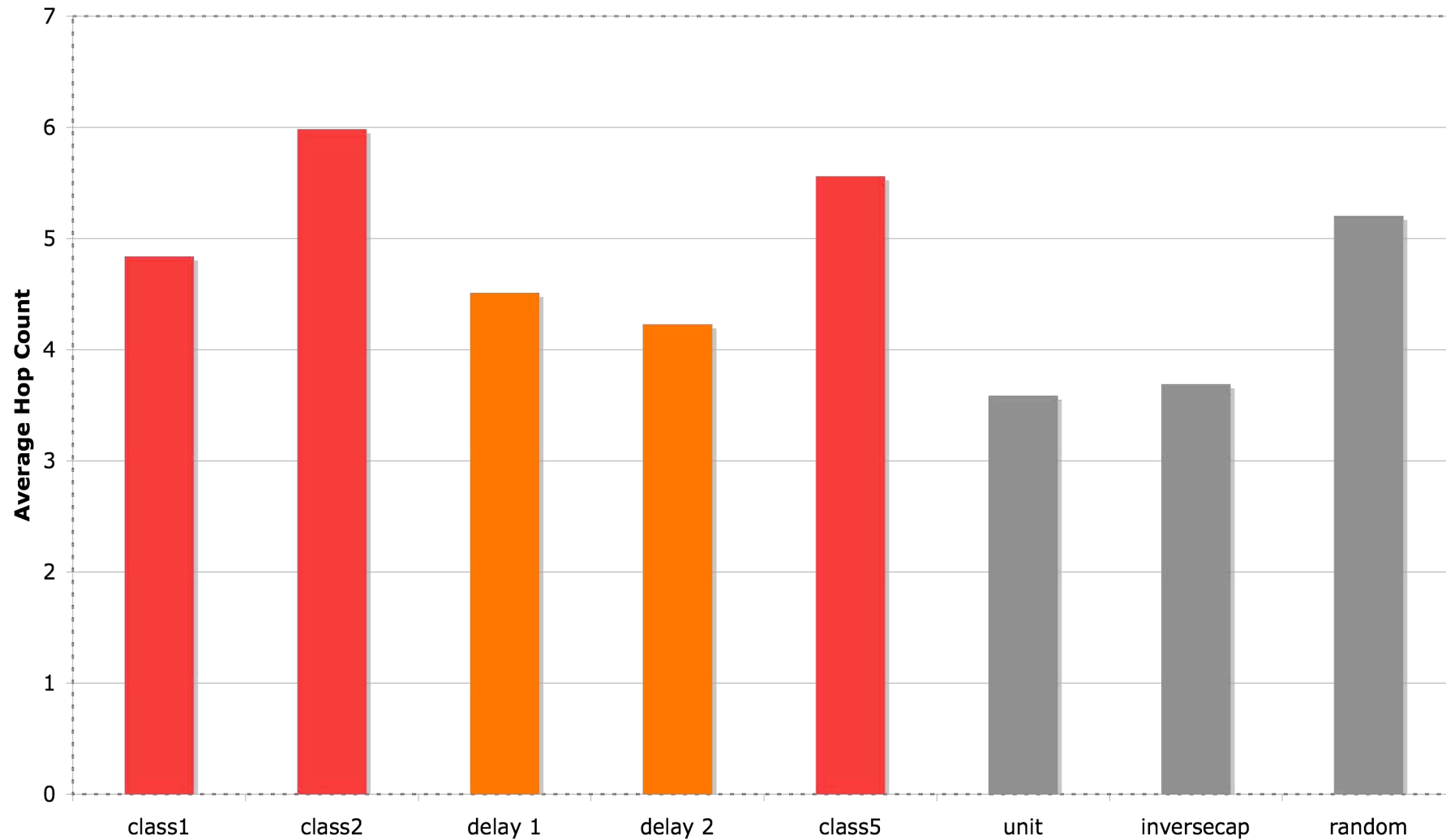
Hop Count 50 Nodes 200 Links 40% Utilisation





Hop Count Results - 65% Utilisation

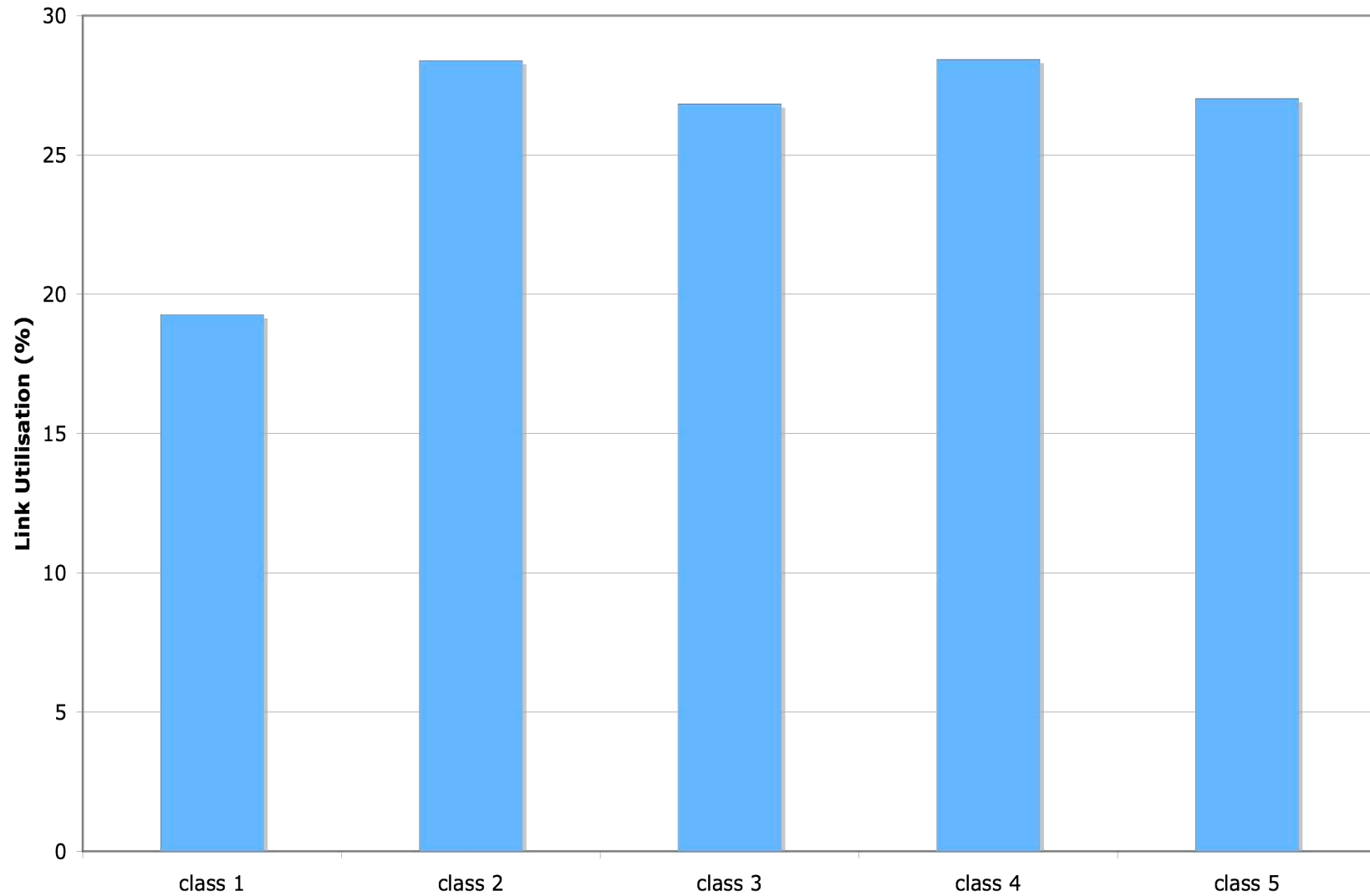
Hop Count 50 Nodes 200 Links 65% utilisation



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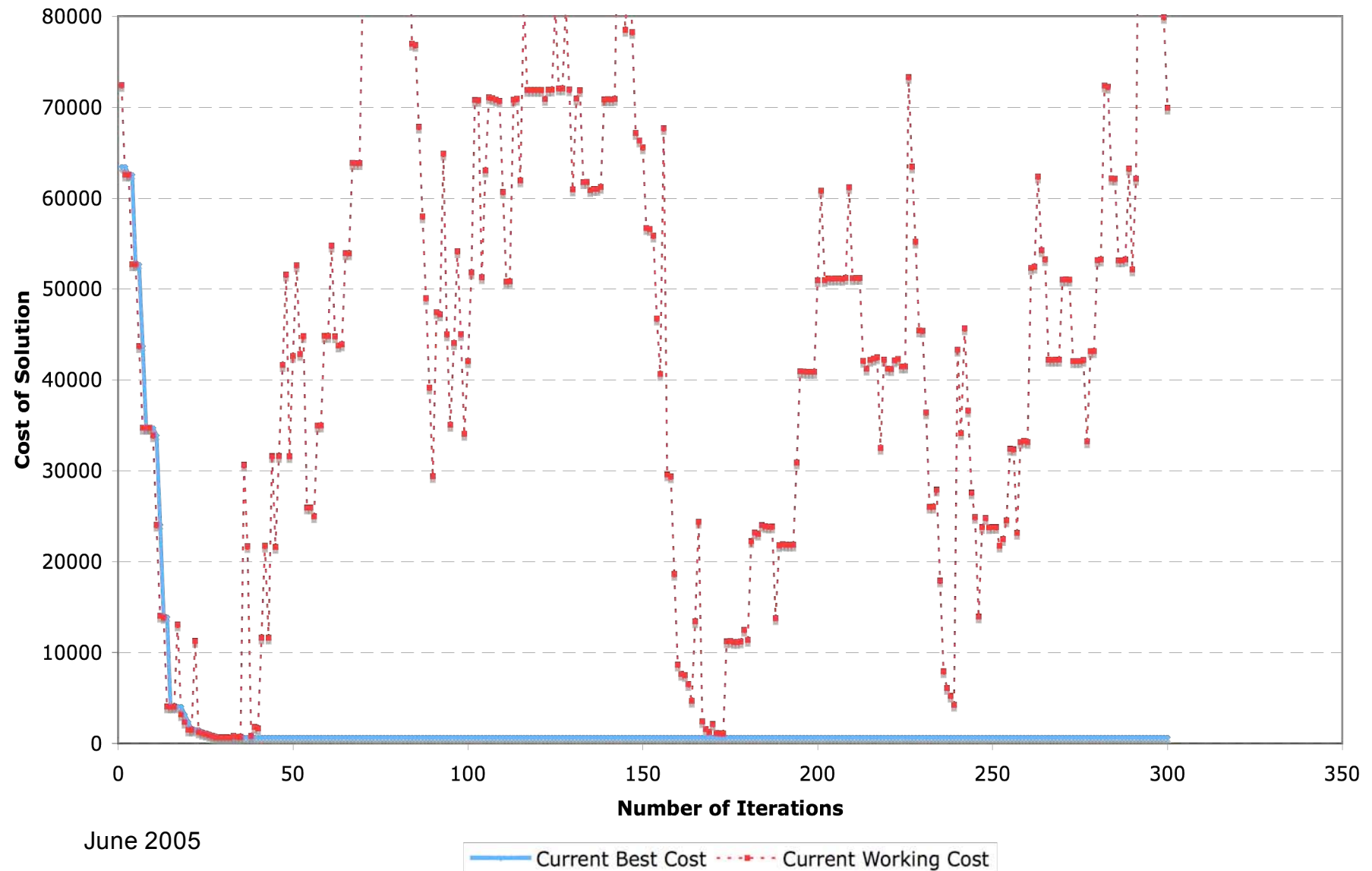
Link Utilisation Results



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Convergence



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IP Traffic Engineering with QoS support

- Cost function issues to be resolved to better “decouple” the different classes’ optimisation goals
- Multi-purpose optimisation of network to many different needs
- Based on “traditional” routing